# SCYS OPEN, PMSL and NL Game Day Procedures

#### Check in:

Referee is responsible to check in each team. Coaches must present a roster and player cards for that game. They may be electronic. Coaches must also be listed on the roster and have a valid SCYS card.

For all teams, a Game Day Roster must be presented. It will be limited to 18 players, including club pass players, for the match. The game day roster is a copy of your Official SC Youth Soccer State Roster with a maximum of 18 players, including club pass players, shown for game day. Any other players listed on the Official SC Youth Soccer State Roster must be marked through if it contains more than 18 players. Those players marked through on the game day roster are allowed on the bench if they are not dressed out. Min # of Players to Start/Complete Game 7 for all 11v11 games.

## Home Teams: (Home wears light, away wears dark)

The team listed first in each pairing on the schedule is the home team. The home team shall change jerseys and/or socks if, in the opinion of the referee, there is a color conflict.

**Game Ball** (Required): It is the responsibility of both teams to provide a playable game ball to the referee at the beginning of each match. U13-19 uses a size five (5) game ball.

Length of Match and Referee fees:

SCYSA National League (NLSC)						
Age Group	Referee Fee	Asst Referee	<b>Due Per Team</b>	Match Length		
U13-U14	\$60.00	\$40.00	\$70.00	2 x 35'		
U15-U16	\$70.00	\$45.00	\$80.00	2 x 40'		
U17+	\$80.00	\$50.00	\$90.00	2 x 45'		

SCYSA Open League/PMSL					
Age Group	Referee Fee	Asst Referee	<b>Due Per Team</b>	Match Length	
U13-U14	\$50.00	\$35.00	\$60.00	2 x 35'	
U15-U16	\$60.00	\$40.00	\$70.00	2 x 40'	
U17+	\$70.00	\$45.00	\$80.00	2 x 45'	

#### Rules of Competition:

All matches will be conducted in accordance with FIFA's "Laws of the Game", consistent with the following additional requirements of the SCYS rules:

## Player Substitutions:

Unlimited substitutions are allowed. Substitutions may be made on the following stoppages of play;

- Prior to a throw-in your favor
- Prior to a goal kick by either team

- After a goal by either team
- After any injury by either team when the referee stops play (unlimited substitutions)
- At the beginning of the second half

When the referee stops play to caution a player, only the cautioned player may be substituted prior to the re-start of the game.

**After the match**, record the score in your arbiter account. Please make note if you had to issue a red card to a player or coach or eject a parent/spectator.

\*\*A USSF Report and Supplemental is required if a Red Card is issued, a parent is ejected or there is an injury that may require a visit to the hospital.