

City of Hanahan Recreation Department Youth Soccer Game Day Rules

Objectives

To provide recreational soccer leagues in a family environment.

Hanahan Recreation will play all games following FIFA Laws of the Game league with the following modifications to allow for changes to game length & format, player numbers, substitutions, and safety.

Officials

All officials over the age of 18 working these matches will hold a current USSF badge or SCHSL approval. If not, their name will be submitted to the City of Hanahan for a background check approval. The official will report all scores in the ArbiterSports system and make notations of cautions, ejections and injuries under "Comments."

Hanahan Soccer Facilities

There will be a facility supervisor at each game. They are Rec Department employees, and as such, represent the final authority for each situation not handled by the referee.

Game Length and Player Numbers Adjustments

Division	#per side	Minimum #	Length	Ball Size	Halftime	Offside
U10	8v8	6	4 (10 min) quarters	4	5 min	Yes
U13	11v11	7	4 (12 min) quarters	4	5 min	Yes
U16	11v11	7	2 (30 min) halves	5	5 min	Yes

Games will be played with a running clock.

Restart, at quarter/half breaks, is a kickoff alternating teams. Teams switch sides at halftime.

Player Safety

To promote safety, the following precautions have been added:

- Goalkeepers - No punting, drop kicks or kicking of bouncing balls at U10. IFK
- No Heading at U10 and U13 – restart with an IFK for infractions
- No Slide Tackling in any age group – restart with an IFK for infractions or DFK if player fouled opponent in the process of sliding.

Throw-Ins

A second attempt will be allowed during regular season games in all age groups as this is a learning league. No second attempt will be allowed during tournament play.

Offside

Obvious Offside will be called in all leagues/age brackets.

Substitutions

U10 – Unlimited Substitutions may be made at the following times:

- Prior to a throw-in in your favor
- Prior to any goal kick
- After any goal scored.
- During halftime or quarter breaks
- After an injury, by either team, when the referee stops play and the injured player is substituted.

U13 & U16 Unlimited substitutions at any stoppage at the approval of the referee as per FIFA law. Substitutions may be disallowed if they prevent a quick restart by an opponent. If, in the opinion of the referee, the substitutions are used as a time-wasting tactic, a caution may be issued to the coach.

Player Uniforms

Players will be checked prior to the match for compliance to the uniform policy

- The minimum uniform requirements are matching shirts or jerseys with a six (6) inch number on the back. The recommended uniform is a matching shirt, shorts, and socks.
- Each player MUST wear shin guards. NO EXCEPTIONS!!!
- Each individual team must provide a different color shirt for their goalie. It may not match either team's field players' color. Players that play the goalie position are encouraged to provide their own different colored shirt.
- Athletic shoes or shoes with molded cleats may be worn. No steel, metal, replaceable or "screw-in" cleats may be worn.
- No Jewelry: except for religious or medical medals. Religious and medical item must be taped to the body, and the referee must be notified prior to the game. Piercings and bracelets may not be covered with tape or band aids.

Team Bench Area

Coaches/Teams must be separated by the halfway line and each coach and team member must ALWAYS stay on their side of the half. Spectators and parents ARE NOT ALLOWED to be on the same side of the field as the team benches (parents and spectators on one side and players and coaches on the other side). Coaches are responsible for the conduct of their players, parents and spectators.

Injuries and Ejections

All injuries and ejections will be reported to the facility supervisor. Ejections will require the “issuing official” to email the assignor with a report including name of player, team and reason for ejection. Details pertinent to the incident must also be included.

Forfeits & Match Adjustment

A 10-minute grace period will be given to the first game of the season. If a game starts late because of coaches and/or players, then each quarter/half will be shortened equally to adjust to the allotted field time usage and allow any other games to start on time.

All other games – GAME TIME is FORFEIT Time. If either team (or both) are not able to field the minimum number of players to play, they automatically forfeit

If a game is suspended due to weather or other circumstances, the league may opt to reschedule. However, games that play 2 FULL quarters or one FULL half are counted as official and will not be rescheduled.