

CPL Game Day procedures:

Check in:

Referee is responsible to check in each team. Each team must present a roster and cards to the referee for check in. Referees collect payment at the time of check in from each team.

Rosters - CPL roster players under SCYSA and an official SCYSA roster is required for each team playing. Every player or coach participating in the game must be listed on the roster.

Any person responsible for the team at a game, including the coach, assistant, manager, or other person acting as a substitute in charge of the team, must have a SCYSA Soccer Coaching Card (paper or virtual) for the current year. Player Card(s) - SCYSA Soccer player cards (paper or virtual) are required for each player on all teams. Player cards depict a current photograph and a validation for the current year. Player cards issued and validated by the club registrar. Club Pass(es) - Players may appear on up to five rosters within a single club but may not play more than two (2) games in one day. Players may not play for more than one club during league play unless a formal transfer of clubs occurs.

Coastal Premier League				
Age Group	Referee Fee	Asst Referee	Due Per Team	Match Length
U8-U10	\$40.00	N/A	\$20.00	2 x 25'
U11-U12	\$40.00	\$20.00	\$40.00	2 x 30'

The "Laws of the Game" as issued by the International Football Association Board (IFAB) shall apply to CPL games unless modified by USSF, U.S. Youth Soccer, SCYSAA or the CPL for Small Sided Games. In addition to (or in modification of) the regular playing rules of soccer, the following special rules for CPL 9v9 and 7v7 boys' and girls' divisions shall apply

Number of Players on the Field

- 9v9 - (11U-12U): There shall be nine players including the goalkeeper. A minimum of seven players must be present to start a game, and a minimum of 6 qualified players must be available to continue a game.
- 7v7- (8U-10U only): There shall be seven players including the goalkeeper. A minimum of five players must be present to start a game, and a minimum of four qualified players must be available to continue a game.

CPL Substitution Rules - Unlimited substitutions allowed at following stop in play: Kick off, goal kick, or team throw in.

NO Heading - Players in 8U-12U CPL shall not engage in heading, either in practices or in games. When a player deliberately heads the ball in a game, an indirect free kick (IFK) should be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the point nearest to where the infringement occurred.

7v7 Rule additions:

Build-Out Line - A build-out line will be implemented for all 7v7 CPL matches. A horizontal line drawn from sideline to sideline midway between goalkeeper box and half line, build-out lines encourage possession and playing the ball out of the back, in addition to reduction in heading likelihood through punting. All opposing players must retreat behind the build-out line on goal kicks or when the goalkeeper has the ball in their hands following a save. Once all opposing players have retreated behind the build-out line the Goalkeeper may then distribute the ball to his or her teammates. Once the goalkeeper distributes the ball the opposing team may cross the build-out line to defend. Restart on any infraction of this rule will be an Indirect Free Kick from the spot where the opponent illegally crossed the build-out line.

A player will not be deemed in an offside position until they cross the BUILD OUT LINE to place themselves between that line and the goal line.

No Punting and Drop Kicks for 7v7 - Punting and drop kicks are not allowed in 7v7 matches. Once the opposing team is behind the build-out line, the goalkeeper can pass, throw or roll the ball into play. Once the goalkeeper distributes the ball the opposing team may cross the build-out line to defend.

After the match, record the score in your arbiter account. Please make note if you had to issue a red card to a player or coach or eject a parent/spectator.

****A USSF Report and Supplemental is required if a Red Card is issued, a parent is ejected or there is an injury that may require a visit to the hospital**